

DIGITAL MEDIA

Puzzling over which courses to take first?

General Orientation for Digital Media and Art Photography Fields

Monday, January 30, 2012 06:00-06:30PM Room 1303

Art Photography (AP) will join Digital Media (DM) for this overview of transfer and career technical programs, degrees, certificates and introductory courses.

Digital Media Department Orientation (held immediately after General Orientation)

Monday, January 30, 2012 06:30-07:30PM Room 1303

Faculty will be available to review the Schedule of Classes and advise students about individual courses, as well as, certificate and degree programs.

Additional considerations for the Digital Media major:

- DM 1 is the starting point for those planning a career in Digital Media
- DM 1 is taught in a cross-platform format. Other DM courses are taught on Macintosh adaptable to Windows, except DM 60A which is also offered for Windows
- CS 1 is recommended for those exploring various areas in the computer technology field
- CS 1L is the recommended starting point for those wishing to learn Windows

For full course descriptions, refer to the College Catalog and the Digital Media department online at <http://www.cabrillo.edu/academics/digitalmedia>

DM 1 Introduction to Digital Media

Introduces digital media from historical and contemporary perspectives, emphasizing fundamentals of design, the production process, and creative technology.

Transfer Credit: CSU; UC.

Section	Days	Times	Units	Instructor	Room
74481	Arr.	Arr.	4.00	W.Norris	OL
Section 74481 is an ONLINE course. For details, see instructor's web page at go.cabrillo.edu/online .					
74485	Arr.	Arr.	4.00	W.Norris	OL
Section 74485 is an ONLINE course. For details, see instructor's web page at go.cabrillo.edu/online .					
74482	T	11:15AM-02:20PM	4.00	B.Regardz	517
&	Arr.	Arr.		B.Regardz	OL
&	Arr.	Arr.		B.Regardz	1400
2 hr ONLINE lab. + 1 hr 5 min open lab per week.					
74484	W	11:15AM-02:20PM	4.00	M.Loos	517
&	Arr.	Arr.		M.Loos	OL
&	Arr.	Arr.		M.Loos	1400
2 hr ONLINE lab. + 1 hr 5 min open lab per week.					
74483	W	02:30PM-05:35PM	4.00	B.Regardz	517
&	Arr.	Arr.		B.Regardz	OL
&	Arr.	Arr.		B.Regardz	1400
2 hr ONLINE lab. + 1 hr 5 min open lab per week.					

DM 2 Digital Publishing I

Builds on InDesign basics taught in DM 1 covering page design and layout, typographic fundamentals, and precise formatting to produce print-ready documents and publications. Taught on Macintosh. Adaptable to Windows
Prerequisite: DM 1 or equivalent skills.

Transfer Credit: CSU.

Section	Days	Times	Units	Instructor	Room
74491	M	02:30PM-05:35PM	3.00	B.Regardz	517
&	Arr.	Arr.		B.Regardz	OL
+ 2 hr 5 min ONLINE lab per week.					

DM 4 Digital Graphics Using Photoshop and Illustrator

Introduces creation and editing of digital graphics, illustrations, photographs, and applied color theory for pre-press production and screen-based media. Taught on Macintosh. Adaptable to Windows. Prerequisite: DM 1 or equivalent skills. Repeatability: May be taken 2 times.

Transfer Credit: CSU; UC.

Section	Days	Times	Units	Instructor	Room
74493	T	02:30PM-05:35PM	3.00	Parham/Regardz	517
&	Arr.	Arr.		Parham/Regardz	OL
+ 2 hr 5 min ONLINE lab per week.					
74492	T	06:00PM-09:05PM	3.00	A.Blumeneau	517
&	Arr.	Arr.		A.Blumeneau	OL
+ 2 hr 5 min ONLINE lab per week.					

DM 12 Photoshop Techniques

Covers intermediate Photoshop techniques and topics including: image manipulation, adjustment layers, resolution, masks, channels, retouching, and colorization. Taught on Macintosh; adaptable to Windows. Prerequisite: DM 4 or equivalent skills. Repeatability: May be taken 2 times.

Transfer Credit: CSU.

Section	Days	Times	Units	Instructor	Room
75830	M	02:30PM-05:35PM	3.00	L.Murray	1303
&	Arr.	Arr.		L.Murray	OL
+ 2 hr 5 min ONLINE lab per week.					
74488	TH	02:30PM-05:35PM	3.00	L.Murray	517
&	Arr.	Arr.		L.Murray	OL
+ 2 hr 5 min ONLINE lab per week.					

DM 60A Web Publishing 1: (X)HTML and CSS Level 1

Presents planning and production of web sites including: text, graphics, hand-coded (X)HTML, basic cascading style sheets (CSS Level 1), and (X)HTML and CSS validation. Taught on Macintosh; adaptable to Windows. Prerequisite: DM 1 or equivalent skills. Repeatability: May be taken 2 times.

Transfer Credit: CSU.

Section	Days	Times	Units	Instructor	Room
75816	T	11:15AM-02:20PM	3.00	W.Parham	1303
&	Arr.	Arr.		W.Parham	OL
+ 2 hr 5 min ONLINE lab per week.					
74494	M	06:00PM-09:05PM	3.00	J.Govsky	1303
&	Arr.	Arr.		J.Govsky	OL
+ 2 hr 5 min ONLINE lab per week.					

Cabrillo College *Schedule of Classes* – Spring, 2012

DM 70 Web Design Basics Using Dreamweaver



Applies Dreamweaver software to combine text and graphics to create, edit, and manage web sites. Taught on Macintosh; adaptable to Windows. Prerequisite: DM 60A or equivalent skills. Repeatability: May be taken 2 times. *Transfer Credit:* CSU.

Section	Days	Times	Units	Instructor	Room
74496	Arr.	Arr.	3.00	F.Van Meter	OL

Section 74496 is an ONLINE course. For details, please see instructor's web page at go.cabrillo.edu/online.

DM 72 Web Design and Animation Using Flash

Teaches Flash techniques used to create web sites and multimedia art with interactivity and motion. Prerequisite: DM 1 or equivalent skills. Repeatability: May be taken 2 times.

Transfer Credit: CSU.

Section	Days	Times	Units	Instructor	Room
74498	W	02:30PM-05:35PM	3.00	A.Blumeneau	1303
&	Arr.	Arr.		A.Blumeneau	OL

+ 2 hr 5 min ONLINE lab per week.

DM 76 Design for Web Media



Explores the visual design process for web media focusing on design principles and elements, creative problem solving, and online portfolios. Prerequisite: DM 4, DM 60A, DM 72 or equivalent skills. Repeatability: May be taken 2 times.

Transfer Credit: CSU.

Section	Days	Times	Units	Instructor	Room
75618	Arr.	Arr.	3.00	W.Norris	OL

Section 75618 is an ONLINE course. For details, see instructor's web page at go.cabrillo.edu/online.

DM 110 Digital Illustration

Presents use of vector-based illustration software for digital publishing, web graphics, and screen media projects. Prerequisite: DM 4 or equivalent skills. Repeatability: May be taken 2 times.

Section	Days	Times	Units	Instructor	Room
74486	TH	11:15AM-02:20PM	3.00	M.Loos	517
&	Arr.	Arr.		M.Loos	OL

+ 2 hr 5 min ONLINE lab per week.

DM 134B Intermediate Video Production Using Final Cut Pro

Continues studies of the digital video production process at the intermediate level, addressing story concepts, script, scenes, storyboards, shooting, lighting, effects, editing, and DVD authoring. Prerequisite: DM 134A or equivalent skills. Repeatability: May be taken 3 times.

Section	Days	Times	Units	Instructor	Room
75817	T	02:30PM-05:35PM	3.00	D.Gallant	1303
&	Arr.	Arr.		D.Gallant	OL

+ 2 hr 5 min ONLINE lab arranged per week.

DM 160C Web Publishing 3: Servers, Scripts, and Advanced CSS

Teaches intermediate Web publishing techniques using hand-coded (X)HTML and CSS Level 2, focusing on web standards, accessibility, dynamic HTML (DHTML), server side includes, using JavaScripts and CGI scripts, processing interactive forms, and search engines. Taught on Macintosh. Adaptable to Windows. Prerequisite: DM 160B or equivalent skills. Repeatability: May be taken 2 times.

Section	Days	Times	Units	Instructor	Room
74490	M	11:15AM-02:20PM	3.00	J.Govsky	1303
&	Arr.	Arr.		J.Govsky	OL

+ 2 hr 5 min ONLINE lab per week.